



CONTENT

01 WHAT IS ADDIE? • What does ADDIE mean?

Planning the steps

Planning approaches and methodology

02 ADDIE AND OTHER MODELS

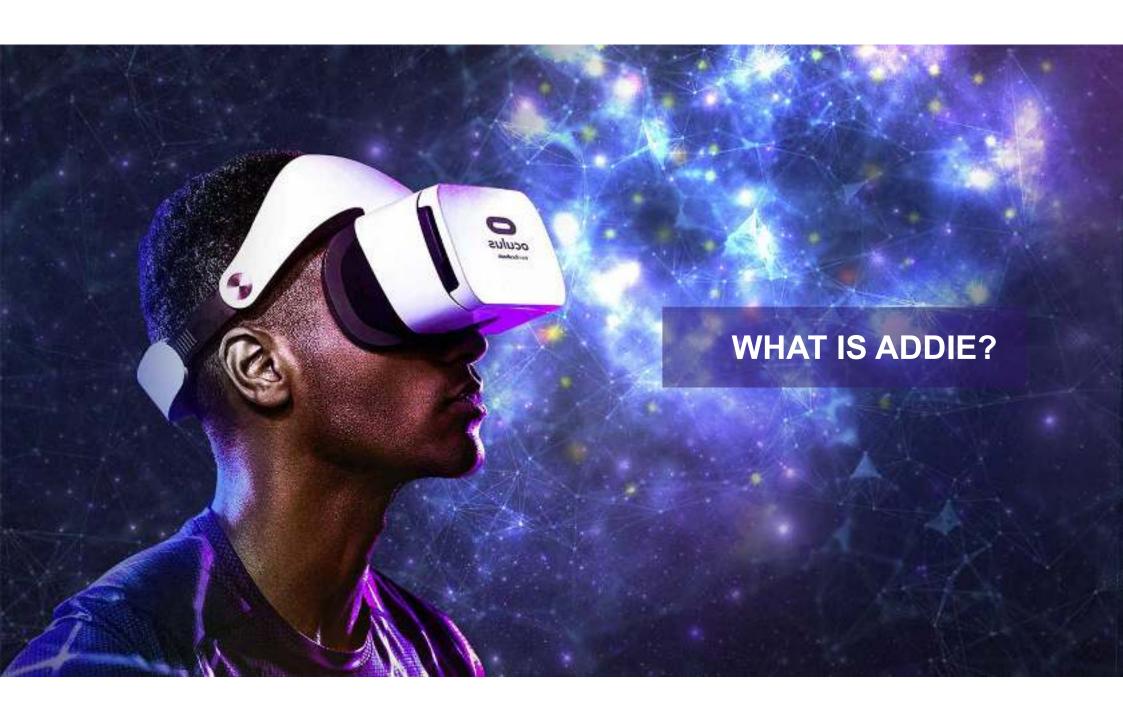
- Course design current practices
- ADDIE and different models of course design: similarities and differences

03 AVAILABLE TOOLS

- Choosing the tools
- Using the tools

04 WHAT DO YOU THINK?

- Discussion: experiences and practices
- Discussion: opinions and recommendations



WHAT IS ADDIE 1/2

ANALYSIS

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Defining aims, goals and learning outcomes; identifying target groups and their needs; identifying desired and/or possible approaches; identifying the learning environment and delivery options; identifying challenges and knowledge levels and skills to be achieved; identifying possible limitations.

EVALUATION

DESIGN



Desing

Defining implementation tools; systematic approach to course content and the manner of knowledge transfer; defining the time frame of the course; defining the materials; defining activities of each participant in the process; defining the feedback mechanism



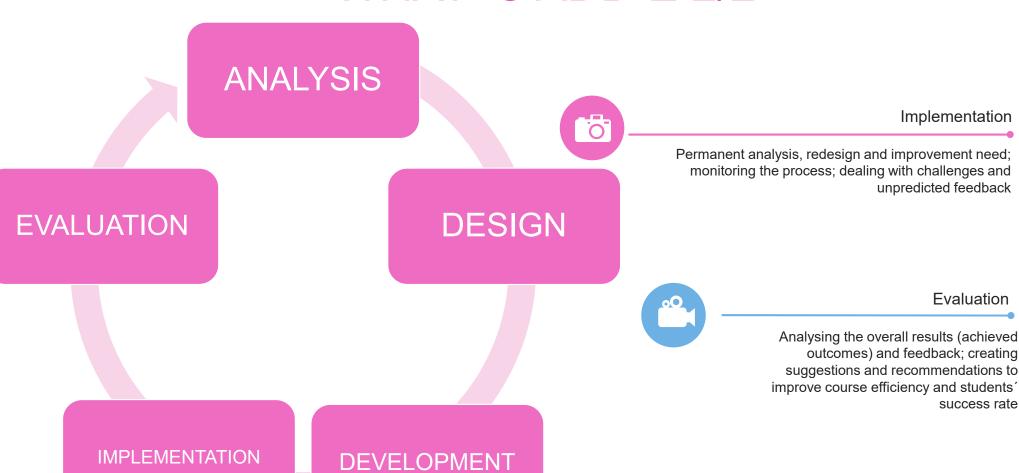
Development

Using the data from previous two stages to create concrete outcomes; producing concrete tasks and activities, producing materials

IMPLEMENTATION

DEVELOPMENT

WHAT IS ADDIE 2/2





ADDIE AND OTHER MODELS



CURRENT PRACTICES

The most common practices in designing courses: how do you do it?



DIFFERENT MODELS

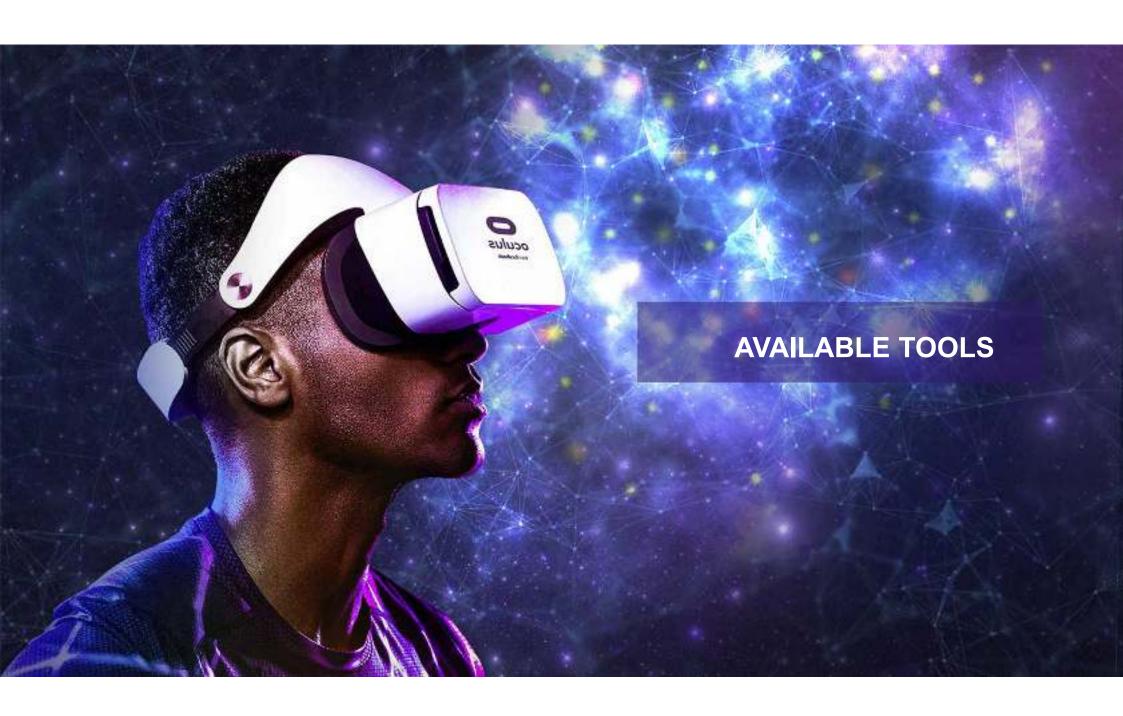
- Backward model
- Fink's integrated course design
- Kolb's experiential Learning Cycle
- Community of Inquiry (Col) Framework
- Connection-Engagement-Empowerment (CEE)
- Purdue's Interactive Course Re/Design (ICD) Wheel:

LET US COMPARE

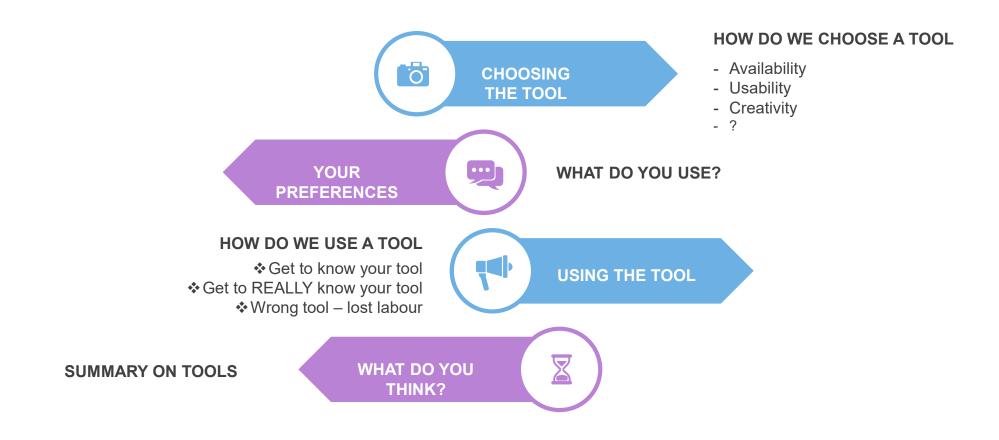
Similarities:

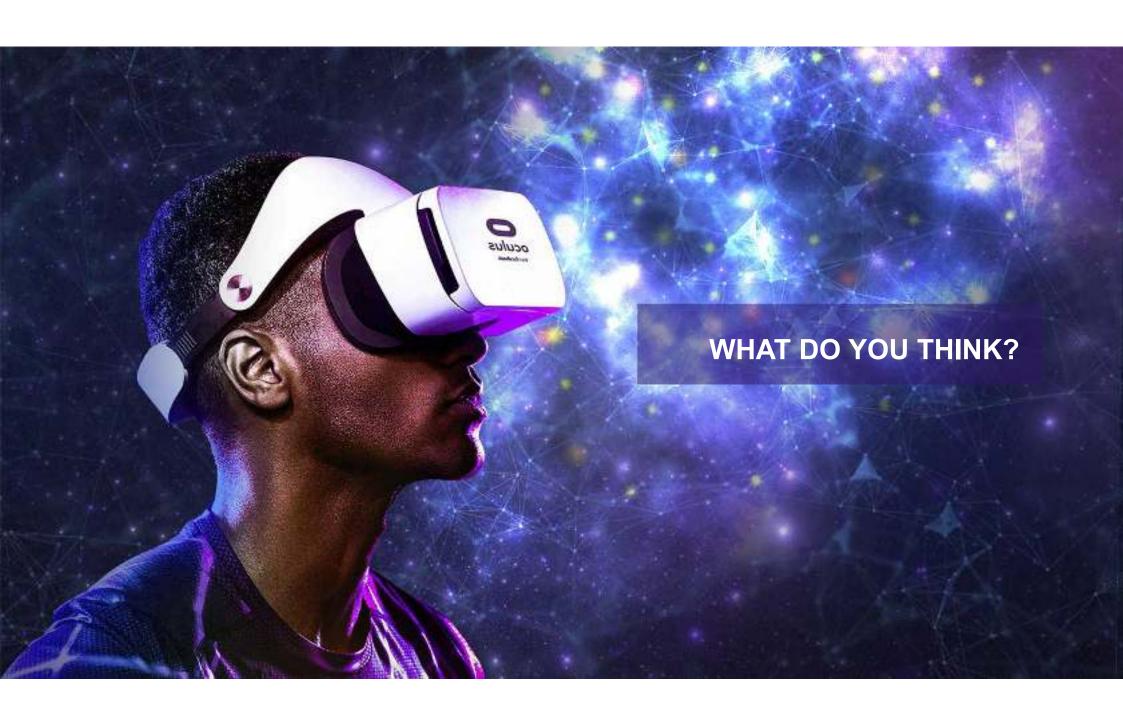
Differences:





AVAILABLE TOOLS





WHAT DO YOU THINK? 1/2



WHAT DO YOUR EXPERIENCE AND PRACTICE TELL YOU?





WHAT DO YOU THINK? 2/2



WHAT IS YOUR OPINION AND WHAT DO YOU RECOMMEND?





